




**DIDACTIC GAMES IN PHYSICAL
EDUCATION**
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ABSTRACT

- *Didactic games are educational games*
 - *It can be used as a learning method for all ages*
 - *It can be an individual game or a group game*
 - *Play has been present in humans and animals for a lifetime*
 - *Humans lose the ability and desire to play very quickly, animals play much longer*
 - *Many different games a single student can invent quickly*
 - *Before spreading knowledge to students - they are more calm and easier to follow*
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WHAT ARE DIDACTIC GAMES FOR

~ CONFIDENCE



~ CHASING TIME

Number: one person at a time

Purpose: To get a sense of space, time and speed.



~ BLIND POLYGON

Purpose: to provide clear instructions, to listen, to feel the space and movement of your body and to be confident.





~ COMMUNITY AWARENESS GROUPS

~ STEPS

Purpos

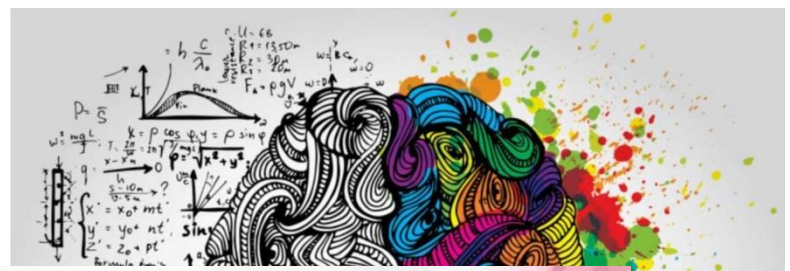
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~ STATUES

Purpose: Getting to know different communication patterns, learning about your own defensive postures and how to communicate with people. Students will be aware of different physical feelings triggered by different emotions, moods (in the case of an attack on self-esteem).





~ PANTOMIMES



~ MEMORY



CONCLUSION

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*Thank
you*

